Intramural Sports Co-Rec Indoor Soccer Rules

Registration:
March 14th (Monday) – March 22nd (Tuesday)
All teams must be registered by 11:59 PM on Tuesday, March 22nd

Cost: $15 per team

FORMAT: This is a 5 player indoor league. Teams will be placed in round robin pool play for the regular season. Teams with a winning record (.500 or better) will advance to a single elimination playoff tournament. The league will take place from April 4th through May 8th. Games are scheduled from 6 PM-midnight on Sunday nights. All games will be played in the gymnasium at the Noyes Community Recreation Center or Helen Newman Hall Gymnasium.

ELIGIBILITY: An individual may not, under any circumstances, play or register on more than one intramural team in this league regardless of level of play. Participants are subject to the Intramural Sports eligibility rules as stated in the Intramural Handbook (page 3). Teams will be allowed to add new players to their roster throughout the season, including playoffs. All roster additions will be handled through IMLeagues.com or at the game site. If a participant does register at the game site, they will need to have created a profile by the time their game is played. If the Intramural staff has to create an IMLeagues profile for an individual that is added to a team, a $5 administrative fee will be charged to the team captain for each instance.

VALID CORNELL ID CARDS: Before anyone can participate, each player must present their Cornell picture ID when they check in at all events. NO ID = NO Play. There are no exceptions to this rule.

FORFEIT PROCEDURE: If a team fails to have the required number of participants at the scheduled game time, the opposing team who is present will have the following options:
1. Take the win by forfeit at that time. No contest will be played.
2. Choose to wait until the opponent arrives to compete. However, the official game clock will start running as scheduled. The game will commence once the opponents arrive with whatever game time is remaining on the clock and the score at 2-0, in favor of the waiting team. If the opposing team is not ready to play 10 minutes after the scheduled game time, the Intramural Staff will declare a forfeit win for the waiting team.

Any team that forfeits one game will be charged a $15 forfeit fee. All fees will automatically appear on the captain’s bursar account. If a team calls 24 hours before their scheduled game time, the forfeit fee will not be applied; however they will still receive a forfeit. Teams that forfeit only once are still eligible for playoff consideration. A team that forfeits the equivalent of two games will be dropped from the league without the possibility of re-entry.

SAFETY:
1. Proper attire must be worn. No jeans or dress pants allowed.
2. It is forbidden to wear any object that may cause an injury or give an artificial advantage to the player, including but not limited to: head gear, jewelry (including tied rope necklaces, earrings, nose rings, etc.), casts, or braces. Taping of exposed jewelry will not be permitted. This is for your safety as well as others.
3. Religious medallions or medical identifications must be removed from chains and taped or sewn under the uniform.
4. Individuals are required to obtain prior approval from the Director of Intramural Sports for the use of orthopedic devices essential to protect an injury.
5. Players bleeding or having blood on clothing will be prohibited from participation until appropriate
measures have been administered.
6. Any player who refuses to follow these rules cannot play and may be removed from the playing area.

GENERAL RULES:
1. Teams need to sign in 10 minutes prior to the start of each game. Games will begin as scheduled. Game time is forfeit time.
2. Five players per team are allowed on the court at a time (no designated goalies). A minimum of four (4) players, two of each gender, is necessary to begin and continue play. The difference between the numbers of players of each gender should not exceed one at any time. You may finish with less than 5 due to an injury or other reasons.
3. The game will consist of two 12 minute halves with running time.
4. On kickoffs, the ball does not need to go forward to begin play.
5. No player may enter the crease (area in lane marked by tape)
   a. If offense enters = goal kick
   b. If defense enters = goal for offense
6. The ball going out over the sideline will result in an indirect kick.
7. The ball going out over the baseline will result in either a corner kick or a goal kick.
8. Substitutes may be made at any time. Substitutes must enter from their defensive end line.
9. **Slide tackling is not permitted. It is for your safety as well as others!**
10. Shootout procedure (after a tie score in playoffs)
    a. Each team will select three shooters (at least one has to be female) for alternate kicks.
    b. Coin toss will decide which team kicks first.
    c. Each player will take a shot from half court on an open goal.
    d. If the score is tied at the conclusion of the first round of penalty kicks, each team selects any one player and the two players will alternate kicks until one player scores and the other does not.
    e. Shootout scores will be recorded as one extra goal for the winning team in addition to the regulation score (i.e. a 4-4 regulation tie will be recorded as a 5-4 win for the team that won the shootout).

MEDICAL PROCEDURES: Cornell Recreational Services assumes no responsibility for injuries received during intramurals, special events, and other recreational activities. Participants are reminded that their participation is completely voluntary. The nature of sport activities and the large number of participants in the Cornell University Intramural program make the occurrences of some injuries inevitable. It is strongly recommended that all participants have a physical examination prior to participating. Any injuries or accidents occurring during recreational activities should be reported immediately to on-duty personnel. Participants with a health issue and individuals who are on medication are urged to confidentially inform the Director of Intramural Sports of their specific situation.

ALCOHOL AND DRUG POLICY: Individuals, teams, and spectators who arrive intoxicated, suspected of consumption, or possessing alcohol, tobacco, or other illegal substances will not be permitted to play and will be asked to leave the playing area. The game may be forfeited and the offending individuals immediately suspended. Cornell Recreational Services will not tolerate such behavior and will act in a manner that is prudent, with the safety of all participants the priority. Such individuals will be dealt with harshly, given a minimum of a 365-day suspension and will be subject to University disciplinary procedures.

Please read the Intramural Handbook. It is a written description of the regulations that govern the Intramural Sports Program. No matter what sport you play, these regulations govern your participation in our programs. It is imperative to the continuity of the program that all participants are aware of and abide by the regulations set forth by Cornell Recreational Services.
**SPORTSMANSHIP RATING:** Good sportsmanship is required of all participants. Players, coaches, and spectators are to conduct themselves properly at all times. Cornell Recreational Services reserves the right to suspend or disqualify groups or individuals for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during, and/or after a game (event) will not be tolerated. The team captain assumes full responsibility for the conduct of the team and spectators.

Unsportsmanlike conduct includes actions that are unbecoming to an ethical, fair, honorable individual. It consists of acts of deceit, disrespect, or vulgarity and includes taunting. Cornell Recreational Services disapproves of any form of taunting which is intended or designed to embarrass, ridicule, or demean others under any circumstances.

Teams qualifying for the playoff tournament (using W/L record) must average at least a “B” (3.0) rating to be included. In addition, teams must maintain a “B” (3.0) rating throughout the playoff tournament. Teams dropping below a 3.0 average during the playoffs will be eliminated from the tournament. Teams will not receive a grade for a game forfeited or won by forfeit. All ratings will be cumulative based only on the number of games played.

**RATING CRITERIA**

- **A=** Team members participate with excellent sportsmanship within the established rules throughout the contest.
- **B=** Team or individual team members occasionally complain to officials. Sportsmanship and understanding of the rules is acceptable, but could be better.
- **C=** A player or team is given a yellow card for unsportsmanlike conduct or a slide tackle.
- **D=** A team or members of the team are given a red card or two yellow cards for unsportsmanlike conduct.
- **F =** A team or members of the team are given 3 or more yellow cards for unsportsmanlike conduct.

The Intramural Supervisors reserve the right to reevaluate and amend any grade based on team/player’s sportsmanship.

If you have any questions regarding the intramural indoor soccer rules, please contact Scott Flickinger (Director of Intramural Sports) at (607) 255-8063 or e-mail: sf487@cornell.edu

Schedules and results will be available on the IMLeagues webpage: imleagues.com/cornell

All rules not specifically covered in this document will be enforced as NCAA Soccer Rules. All rules are subject to change by the Director of Intramural Sports.