Intramural Sports Volleyball
Rules
Cost: $10 per team

Format
Six players per team are allowed on the court at a time. A minimum of four players is necessary to begin and continue play. All games will be played at Barton Hall. Teams achieving a record of .500 or better, and a sportspersonship rating of 3.0 or higher will make the playoffs.

Mix-Gender modifications: Teams must have two males and two females to start play. The service order and positions on the court must alternate between male and female players. If a team uses two or three hits to return the ball, a female must be one of the hits. Acceptable ratios are 2:2, 2:3, and 3:3.

Eligibility
An individual may not, under any circumstances, play or register on more than one intramural team in this league regardless of level of play. Participants are subject to the Intramural Sports eligibility rules as stated in the Intramural Handbook (Section VI: Eligibility). Teams will be allowed to add new players to their roster throughout the season, including playoffs. All roster additions will be handled through IMLeagues.com or at the game site.

VALID CORNELL ID CARDS: Before anyone can participate, each player must present their Cornell picture ID when they check in at all events. NO ID = NO Play. There are no exceptions to this rule.

Forfeit Fee
Forfeit fees are charged to recoup the personnel cost of a game that is not played because there are not enough players to legally hold a contest.

THE FORFEIT FEE FOR THIS SPORT IS $10.

To avoid forfeiting, you may default your contest by notifying the Intramural Sports office no later than 5 pm the day of the contest. You may default one contest per team without being charged a forfeit fee.

Rules
Timing
- Matches will consist of a best-of-three game series (25, 25, 15). Games will be rally scored.
- All games will use a win-by-two format. The first two games will cap at 30 and the third game (if necessary) will cap at 20.
- Each team will be granted one 60-second timeout per game.
Sportspersonship

- Yellow Card – received for unsportsmanlike behavior in the judgment of the official, use of vulgar language, or persistent infringement of any game rules.
  - Results in loss of service and awarding a point to opponent.
  - Cautioned player must sub out for 10 points. If this causes the team to fall below the minimum number to play (four), they may play with three.
- Red Card – received for continued unsportsmanlike behavior after warning, taunting, violent conduct, or using foul or abusive language.
  - Results in loss of service and awarding a point to opponent.
  - Carded player is ejected from the match and cannot play until he/she meets with the Director of Intramural Sports. If this causes the team to fall below the minimum number to play (four), the match will be forfeited.

Start of Play

- The coin toss winner may elect to serve, serve receive, or choose side.
- The team not serving first in the game shall serve first in the second game.
- A new coin toss is performed before the third game, if necessary.

Play

- Six players per team are allowed on the court at a time. A minimum of four players is necessary to begin and continue play.
- Each team is allowed a maximum of three successive contacts of the ball in order to return the ball to the opponent’s area. Blocks do not count as a contact.
- Blocking or attacking a serve is illegal.
- Serves that hit the net are in play.
- All passes must be clearly contacted, not thrown or lifted.
- A back row player may spike providing that he/she jumps from behind the 10-foot line.
- Substitutions
  - Substitutions may only occur during dead balls.
  - Teams may elect to rotate all players in one at a time through the server’s position or may substitute player for player.
  - The team must indicate which method will be used at the start of each set.
- Lines
  - Any ball landing on the line is good.
  - The server must stand entirely behind the end line until he or she strikes the ball.
  - A player’s foot/hand may land on the center line provided it is not entirely over the line.
- Net Play
  - Players may reach over the net and block the ball, provided the opposing team has completed their attempt to return the ball over the net.
  - The ball is considered to have crossed the net when any part of the ball is extended over the net.
- Teams must rotate clockwise after receiving a side-out.

RISK MANAGEMENT
Cornell Recreational Services assumes no responsibility for injuries received during intramurals, special events, and other recreational activities. Participants are reminded that their participation is completely voluntary. The nature of sport activities and the large number of participants in the Cornell University Intramural program make the occurrences of some injuries inevitable. It is strongly recommended that all participants have a physical examination prior to participating. Any injuries or accidents occurring during recreational activities should be reported immediately to on-duty personnel. Participants with a health issue and individuals who are on medication are urged to confidentially inform the Director of Intramural Sports of their specific situation.

ALCOHOL AND DRUG POLICY

Individuals, teams, and spectators who arrive intoxicated, suspected of consumption, or possessing alcohol, tobacco, or other illegal substances will not be permitted to play and will be asked to leave the playing area. The game may be forfeited and the offending individuals immediately suspended. Cornell Recreational Services will not tolerate such behavior and will act in a manner that is prudent, with the safety of all participants the priority. Such individuals will be dealt with harshly, given a minimum of a 365-day suspension and will be subject to University disciplinary procedures.

Please read the Intramural Handbook. It is a written description of the regulations that govern the Intramural Sports Program. No matter what sport you play, these regulations govern your participation in our programs. It is imperative to the continuity of the program that all participants are aware of and abide by the regulations set forth by Cornell Recreational Services.

SPORTSPERSONSHIP STATEMENT

Good sportspersonship is required of all participants. Players, coaches, and spectators are to conduct themselves properly at all times. Cornell Recreational Services reserves the right to suspend or disqualify groups or individuals for unsporting conduct at any time. Unsporting conduct before, during, and/or after a game (event) will not be tolerated.

If you have any questions regarding the intramural basketball rules, please contact Scott Flickinger (Director of Intramural Sports) at (607) 255-8063 or e-mail: sf487@cornell.edu

Schedules and results will be available on the IMLeagues webpage: imleagues.com/cornell