Intramural
6-6 Indoor Volleyball

Registration: October 5th (Monday) – October 13th (Tuesday)
All teams must be registered by 11:59 PM on Tuesday, October 13th

Cost: $40 per team

DIVISIONS OF COMPETITION:
Fraternity      Men’s Competitive      Men’s Recreational      Co-Rec      Women’s

MANDATORY CAPTAINS MEETING: October 15th (Thursday) @ 5:30 PM
Robert Purcell Community Center Auditorium

A mandatory captains’ meetings will be held to discuss rules and program operations. **If a team captain or representative does not attend this meeting, the team will be charged a $15 missed captains’ meeting fee. The team may also be replaced by a team on the waiting list (whose representative is present at the meeting). The team that missed the meeting will be placed at the bottom of the waiting list (if one exists) as well.**

**FORMAT:** This is a 6 player indoor league. Teams will be placed in round robin pool play for the regular season. Teams with a winning record (.500 or better) will advance to a single elimination playoff tournament. The league will take place from October 19th through December 2nd. Games are scheduled between 7:30-10:30 PM, Monday through Wednesday. All games will be played in Barton Hall.

**ELIGIBILITY:** Players are eligible to join one single gender (Fraternity, Men’s Competitive, Men’s Recreational, Women’s) and one Co-Rec Team regardless of level of play. Participants are subject to the Intramural Sports eligibility rules as stated in the Intramural Handbook (Section VI.: Eligibility). **Teams will be allowed to add new players to their roster throughout the season, including playoffs. All roster additions will be handled through IMLeagues.com or at the game site. If a participant does register at the game site, they will need to have created a profile by the time their game is played. If the Intramural staff has to create an IMLeagues profile for an individual that is added to a team, a $5 administrative fee will be charged to the team captain for each instance.**

**VALID CORNELL ID CARDS:** Before anyone can participate, each player must present their Cornell picture ID when they check in at all events. NO ID = NO Play. There are no exceptions to this rule.

**FORFEIT PROCEDURE:** If a team fails to have the required number of participants at the scheduled match time, the opposing team who is present will have the following options:
1. Take the win by forfeit at that time. No contest will be played.
2. Choose to wait until the opponent arrives to compete. The first game will commence once the opponents arrive with the score at 10-0, in favor of the waiting team. If the opposing team is not ready to play 10 minutes after the scheduled game time, the Intramural Staff will declare a forfeit win for the waiting team.

If neither team has enough players at match time the first game will start with each team having 10 points each, if and when both teams are completed.

Any team that forfeits one game will be charged a $15 forfeit fee. All fees will automatically appear on the captain’s bursar account. If a team calls 24 hours before their scheduled game time, the forfeit fee will not be applied; however they will still receive a forfeit.

Teams that forfeit only once are still eligible for playoff consideration. A team that forfeits the equivalent of two games will be dropped from the league without the possibility of re-entry.

**SAFETY:**
1. Proper attire must be worn. No jeans or dress pants allowed.
2. It is forbidden to wear any object that may cause an injury or give an artificial advantage to the player, including but not limited to: head gear, hard-billed caps, jewelry (including tied rope necklaces, earrings,
nose rings, etc.), casts, or braces. **Taping of exposed jewelry will not be permitted.** This is for your safety as well as others.

3. Religious medallions or medical identifications must be removed from chains and taped or sewn under the uniform.

4. Individuals are required to obtain prior approval from the Director of Intramural Sports for the use of orthopedic devices essential to protect an injury.

5. Players bleeding or having blood on clothing will be prohibited from participation until appropriate measures have been administered.

6. Any player who refuses to follow these rules cannot play and may be removed from the playing area.

**Rules for intramural volleyball will be USA Volleyball Rules with the exceptions listed in these rules; the Director of Intramural Sports has the authority to modify said rules at his discretion.**

**GAME RULES**

**SCORING**

- All games will use rally point scoring. No cap, win by two.
- A match consists of a best 2 out of 3 games (25,25,15).

**GENERAL RULES**

- Six players per team are allowed on the court at a time. A minimum of four players is necessary to begin and continue play.
- Let serve is in play.
- No pursuit rule.
- Substitutions are allowed when the ball is dead. Unlimited substitutions are allowed for a team; however, each entry must be to the same position in the service order.
- Libero will not be used.

**ADDITIONAL RULES**

- If two opponents simultaneously contact the ball and it remains in play, the team receiving the ball is entitled to another three hits. If such a ball goes out, it is the fault of the team on the opposite side.
- A back row player:
  - can spike behind the attack line (10 Feet Line) only. At take-off the foot (feet) must either have touched nor crossed over the attack line or its imaginary extension. After the attack, the player may land within the front zone.
  - may also carry out an attack-hit from the front zone if at the moment of the contact any part of the ball is below the top of the net.
- When the ball is contacted for a serve, each player must be in his/her own position. After a serve, a player may cover any section of his/her own court playing the ball. A deliberate change of rotation is a fault.
- Any ball landing on the line is inbounds
- You cannot block or attack a serve.
- In serving, the server must stand entirely outside the court behind the end line within the sideline boundaries until they strike the ball.
- The ball may not be caught or thrown.
- A player’s foot/hand may land on the center line provided it is not entirely over the line.
- Contact with the net by a player is not a fault, unless it interferes with the play.

**CO-REC MODIFICATIONS:**

- Teams must have two males and two females to start play.
- Neither gender may outnumber the opposite gender by more than one player on the court.
- The service order and positions on the court must alternate between male and female players.
- If a team uses two or three hits to return the ball, a female must be one of the hits.

**MISCONDUCT & SANCTIONS:**

Inappropriate conduct by a team member toward officials, opponents, teammates or spectators will be sanctioned as follows:

1. **Verbal Warning** may be issued for minor unsportsmanlike behavior.
2. **Yellow card**-repeated misconduct or offensive conduct (defamatory or insulting words or gestures). One point is awarded to the other team.

3. **Red card (automatic ejection)**-2nd yellow card or extremely offensive conduct.

Intramural discipline procedures will follow. The ejected player must leave the playing site/building within 5 minutes (see Intramural Handbook Section VIII.: Sportsmanship & Participant Conduct).

**MEDICAL PROCEDURES:** Cornell Recreational Services assumes no responsibility for injuries received during intramurals, special events, and other recreational activities. Participants are reminded that their participation is completely voluntary. The nature of sport activities and the large number of participants in the Cornell University Intramural program make the occurrences of some injuries inevitable. It is strongly recommended that all participants have a physical examination prior to participating. Any injuries or accidents occurring during recreational activities should be reported immediately to on-duty personnel. Participants with a health issue and individuals who are on medication are urged to confidentially inform the Director of Intramural Sports of their specific situation.

**ALCOHOL AND DRUG POLICY:** Individuals, teams, and spectators who arrive intoxicated, suspected of consumption, or possessing alcohol, tobacco, or other illegal substances will not be permitted to play and will be asked to leave the playing area. The game may be forfeited and the offending individuals immediately suspended. Cornell Recreational Services will not tolerate such behavior and will act in a manner that is prudent, with the safety of all participants the priority. Such individuals will be dealt with harshly, given a minimum of a 365-day suspension and will be subject to University disciplinary procedures.

Please read the Intramural Handbook. It is a written description of the regulations that govern the Intramural Sports Program. No matter what sport you play, these regulations govern your participation in our programs. It is imperative to the continuity of the program that all participants are aware of and abide by the regulations set forth by Cornell Recreational Services.

**SPORTSMANSHIP RATING:** Good sportsmanship is required of all participants. Players, coaches, and spectators are to conduct themselves properly at all times. Cornell Recreational Services reserves the right to suspend or disqualify groups or individuals for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during, and/or after a game (event) will not be tolerated. The team captain assumes full responsibility for the conduct of the team and spectators.

Unsportsmanlike conduct includes actions that are unbecoming to an ethical, fair, honorable individual. It consists of acts of deceit, disrespect, or vulgarity and includes taunting. Cornell Recreational Services disapproves of any form of taunting which is intended or designed to embarrass, ridicule, or demean others under any circumstances.

Teams qualifying for the playoff tournament (using W/L record) must average at least a “B” (3.0) rating to be included. In addition, teams must maintain a “B” (3.0) rating throughout the playoff tournament. Teams dropping below a 3.0 average during the playoffs will be eliminated from the tournament. Teams will not receive a grade for a game forfeited or won by forfeit. All ratings will be cumulative based only on the number of games played.

**RATING CRITERIA**

A= Team members participate with excellent sportsmanship within the established rules throughout the contest.

B= Team or individual team members occasionally complain to the officials. Sportsmanship and understanding of the rules is acceptable, but could be better.

C= A player or team is issued a yellow card for unsportsmanlike conduct.

D= Having a player ejected from the game for unsportsmanlike conduct.

F= Having any individual involved in a fight. Having more than one player ejected from the game for unsportsmanlike conduct.
The Intramural Supervisors reserve the right to reevaluate and amend any grade based on team/player's sportsmanship.

If you have any questions regarding the intramural volleyball rules, please contact Scott Flickinger (Director of Intramural Sports) at (607) 255-8063 or e-mail: sf487@cornell.edu

Schedules and results will be available on the IMLeagues webpage: imleagues.com/cornell