

Intramural Sports

Pokemon Dodgeball Rules

Registration: October 30th (Monday) – November 7th (Tuesday)
All teams must be registered by 11:59 PM on Tuesday, November 7th.

Cost: \$15 per team

Event will take place on Saturday, November 18th

DIVISIONS OF COMPETITION:

Fraternity

Men's

Mix-Gender

Women's/Sorority

FORMAT: This is a six player single-elimination tournament. All games will be played at the Noyes Community Center.

ELIGIBILITY: Players are eligible to join one single gender (Fraternity, Men's, Women's) and one Mix-Gender Team regardless of level of play. Participants are subject to the Intramural Sports eligibility rules as stated in the Intramural Handbook (page 3). Teams will be allowed to add new players to their roster throughout the tournament. All roster additions will be handled through IMLeagues.com or at the game site. If a participant does register at the game site, they will need to have created a profile by the time their game is played. Forfeits will result in a \$15 forfeit fee being charged to the captain's bursar account. If a team calls **24 hours prior to their scheduled contest**, then no forfeit fee will be applied.

VALID CORNELL ID CARDS: Before anyone can participate, each player must present their Cornell picture ID when they check in at all events. **NO ID = NO Play. There are no exceptions to this rule.**

SAFETY:

1. Proper attire must be worn. No jeans or dress pants allowed.
2. It is forbidden to wear any object that may cause an injury or give an artificial advantage to the player, including but not limited to: head gear, jewelry (including tied rope necklaces, earrings, nose rings, etc.), casts, or braces. **Taping of exposed jewelry will not be permitted.** This is for your safety as well as others.
3. Religious wear or medical identifications must be removed from chains and taped or sewn under the uniform.
4. Individuals are required to obtain prior approval from the Director of Intramural Sports for the use of orthopedic devices essential to protect an injury.
5. Players bleeding or having blood on clothing will be prohibited from participation until appropriate measures have been administered.
6. Any player who refuses to follow these rules cannot play and may be removed from the playing area.

National Amateur Dodgeball Association (NADA) rules shall govern play during the tournament; the Director of Intramural Sports has the authority to modify said rules at his discretion.

GAME RULES:

- Each game begins with six players competing on a side. Four players are needed to begin and continue play.
 - Mix-Gender Modification: Two male and two female players must be present to begin play. Neither gender may outnumber the other by more than one.
- Matches will be a best-of-three game series (3-minute games).
- If both teams have players standing after the three-minute time limit, the team with the most number of players wins that game. If each team has the same number of players remaining, the game will continue until one player is out.
- During play all players must remain within the boundary lines. The boundary lines are defined as the lines of the volleyball court. Players can only pass through their end-line to retrieve balls. Upon returning, players must re-enter through their end-line.
- Prior to beginning a game, six dodgeballs are placed evenly along the division line.
- All players take a position behind their end line.
- Following a whistle by the official, teams may approach the division line to retrieve the balls. Players are only allowed to grab the three balls to their right of the center hash mark.
- Each/every ball retrieved at the opening rush must be taken behind the attack line before it may be legally thrown at an opponent. After the ball has been retreated behind the attack line, players are allowed to throw it from anywhere on their side of the court.
- A player may not (or will be out):
 - Have any part of their body contact the playing surface on or over a sideline.
 - Exit or re-enter the court through their sideline.

- Leave the court (sideline or end-line) to avoid being hit by or attempt to catch a ball.
- Have any part of their body cross over the center-line and contact the ground on their opponents' side of the court.
- Players are eliminated by:
 - Being hit by a thrown live ball below the shoulders.
 - Throwing a ball that is caught in the air by their opponent. A live ball deflecting off player A remains live only to player A and may only be legally caught by player A.
 - Having a ball knocked out of their hands by a thrown live ball.
 - Stepping out of bounds (with the exception of retrieving a loose ball) or across the center-line.
- A player who catches a live ball thrown by their opponent is allowed to bring an eliminated teammate back into the game.
- All throws must be below the shoulders. Intentionally hitting anyone in the head with a ball is illegal (as well as unsportsmanlike) and the participant who threw the ball will be declared out.

MEDICAL PROCEDURES: Cornell Recreational Services assumes no responsibility for injuries received during intramurals, special events, and other recreational activities. Participants have voluntarily decided to participate in this sport or activity and has knowledge of the nature and the extent of the risks. Participants are also aware that there are other risks of injury and illness, that may arise due to participation in this sport or activity and that it is not possible to specifically list every individual risk of injury. It is strongly recommended that all participants have a physical examination prior to participating. Any injuries or accidents occurring during recreational activities should be reported immediately to on-duty personnel. Participants with a health issue and individuals who are on medication are urged to confidentially inform the Director of Intramural Sports of their specific situation.

ALCOHOL AND DRUG POLICY: Individuals, teams, and spectators who arrive intoxicated, suspected of consumption, or possessing alcohol, tobacco, or other illegal substances will not be permitted to play and will be asked to leave the playing area. The game may be forfeited and the offending individuals immediately suspended. Cornell Recreational Services will not tolerate such behavior and will act in a manner that is prudent, with the safety of all participants the priority. Such individuals will be dealt with harshly, given a minimum of a 365-day suspension and will be subject to University disciplinary procedures.

Please read the Intramural Handbook. It is a written description of the regulations that govern the Intramural Sports Program. No matter what sport you play, these regulations govern your participation in our programs. It is imperative to the continuity of the program that all participants are aware of and abide by the regulations set forth by Cornell Recreational Services.

SPORTSPERSONSHIP RATING: Good sportspersonship is required of all participants. Players, coaches and spectators are to conduct themselves properly at all times. Cornell Recreational Services reserves the right to suspend or disqualify groups or individuals for unsporting conduct at any time. Unsporting conduct before, during, and/or after a game (event) will not be tolerated.

**If you have any questions please contact us at (607) 255-8063
or email Scott Flickinger, Director of Intramural Sports, at sf487@cornell.edu**

